## STUDENT RECREATION & WELLNESS CENTER WASHBURN UNIVERSITY

## INTRAMURAL PUNT, PASS, KICK RULES

- 1. ALL PARTICIPANTS MUST BRING THEIR CURRENT WASHBURN PICTURE ID TO ENTER THE SRWC. ID checks may be made to verify eligibility of players. Players without proper ID will not be allowed to participate. Washburn Intramural guidelines concerning eligibility are in effect.
- 2. Each participant will be allowed three punts, three passes, and three placekicks as part of his/her competition. The official will record the longest of the three attempts in each category.
- 3. Scores are based on both distance and accuracy. Example: If a participant passes the ball 100 feet, but the ball lands 30 feet to the right of the measuring tape, the final score would be 100-30 = 70. Scores will be based on foot increments (all scores will be rounded up to the next foot). No participant will receive a negative score; instead their score will be "0".
- 4. A participant's final score is his/her cumulative total for the three individual events. Example: If participant scores (40) for punting, (60) for passing, and (22) for kicking, the participant's final score is 122.
- 5. If a participant goes over the line prior to or before releasing or making contact with the ball, he/she will be penalized five (5) feet. Exception: in kicking, a participant may go over the line without penalty provided the tee is placed on or behind the line.
- 6. There is no violation if the kicking tee is kicked with the football during the kicking event.
- 7. Scores will be determined from where a participant's punt/pass/kick first makes contact with the ground. Bounces or rolls do not add to the score.
- 8. If a participant tries to punt or kick and misses the ball completely, it DOES NOT count as an attempt and another attempt is allowed.

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