

**STUDENT RECREATION & WELLNESS CENTER
WASHBURN UNIVERSITY**

INTRAMURAL TENNIS DOUBLES RULES

1. **ALL PARTICIPANTS MUST BRING THEIR CURRENT WASHBURN PICTURE ID TO ENTER THE SRWC.** ID checks may be made to verify eligibility of players. Players without proper ID may not be allowed to participate. Washburn Intramural guidelines concerning eligibility are in effect.
2. International Tennis Federation (ITF) rules will govern play except where Washburn Intramural modifications are stipulated.
3. Each team will bring a new can of tennis balls to the tournament. Decide which balls are to be used and the team's balls that were used will take the new can and the opponents will take the used can.
4. Matches will consist of one pro-set:
 - a. A match is won by the first team to win 8 games.
 - b. A team must win by 2 games to win the match.
 - c. If the set becomes tied at 8, a tie breaker will determine the match.
 - d. A tie break is won by the first team to reach 7 points.
 - e. Teams alternate serve after every odd point.
5. All play should be completed within the designated maximum time of 45 minutes. If 8 games have not been won at that time, the team with the most wins will advance.
6. The tournament will be played as a single elimination tournament.
7. Scores of matches should be reported to the intramural supervisor immediately at the completion of the match. At that time, the winners will be directed to their next match.
8. Players must supply their own equipment and must referee their own matches.

Revised 09/2009