

# STUDENT RECREATION & WELLNESS CENTER

## WASHBURN UNIVERSITY

### INTRAMURAL DISC GOLF RULES

#### Location

- Games will be played at Crestview Disc Golf Course, located at 4901 SW Shunga Dr., Topeka.
  - Parking will be in the lot by the Crestview Shelter House.
  - Directions can be found [here](#)

#### Schedule

- If you are unable to make the contest, contact the Intramural Office at 785-670-1314 before the contest.

#### Eligibility

- ALL PARTICIPANTS MUST BRING THEIR CURRENT WASHBURN PICTURE ID TO ENTER THE SRWC. ID checks may be made to verify eligibility of players. Players without proper ID will not be allowed to participate. Washburn Intramural guidelines concerning eligibility are in effect.

#### Players

- All participants will compete as individuals.
- Tee times will be in groups of three or four.
- Players need to register through IMLeagues.com.
- All players will check in with the intramural representative at the first tee box at least 10 minutes prior to tee time.

#### Equipment

- No jewelry is permitted.
- Head decorations, headwear, hats and bandannas are illegal. Only elastic headbands and hair control devices are permitted.
- All players must wear athletic shoes with non-marking court soles. Hard sole shoes or sandals of any kind will not be permitted.
- All teams must wear the same color shirts or jerseys with numbers. Jerseys will be provided if needed.

#### Gameplay

- **The Playing Course**



- Disc Golf will use all 18-holes of the Crestview Disc Golf Course
  - We will use Hole 10 (10 Out), and disregard Hole 10W (10 In).
- Pictures of the course can be found at the link below.
  - <https://www.dgcoursereview.com/course.php?id=564&mode=ci>
- **Normal Play**
  - All shots should be played from the spot where the previous shot landed. Mark your spot. Your foot must be on or behind your marker when you release the disc.
  - You may run-up on a fairway shot as long as your foot does not go past your marker.
  - The player farthest from the hole throws first.
- **Teeing Off**
  - When teeing off, you may not cross the front edge of the tee until you have released the disc. A run-up is allowed on tee shots.
- **Putting**
  - You may not fall on putts. You cannot touch the ground past your marker until you have regained complete balance.
  - The disc must land and remain in the basket for the putt to count. It does NOT count if it lands on top of the basket, bounces out of the basket, or even if it falls through the basket.
- **Scoring**
  - There are no do-overs or gimmies. All throws count as one stroke.
  - If your disc gets stuck eight feet or higher off the ground, take a penalty shot and play the shot directly below where it stuck.
  - If your disc goes in a marked out of bounds spot, take a penalty shot and play the shot where it went out.
  - Following end of the eighteenth hole, turn scorecard in to the intramural representative at the first tee box.

## **Sportsmanship**

Washburn University takes Sportsmanship very seriously. This is meant to be a fun event for all involved. Please be honest with your scores and fair in play.