STUDENT RECREATION & WELLNESS CENTER WASHBURN UNIVERSITY

INTRAMURAL PUNT, PASS, KICK RULES

Location

- Competition will be played on the East Union Lawn, just north of Yager Stadium.
- Please give yourself plenty of time to park and get to your games ahead of schedule.

Eligibility

• ALL PARTICIPANTS MUST BRING THEIR CURRENT WASHBURN PICTURE ID TO ENTER THE SRWC. ID checks may be made to verify eligibility of players. Players without proper ID will not be allowed to participate. Washburn Intramural guidelines concerning eligibility are in effect.

Equipment

- Players are recommended to wear comfortable athletic clothing and shoes.
- Regulation size footballs will be provided for warm up and competition use
- <u>All jewelry of any type</u> must be removed.

Gameplay

- Scoring
 - Each participant will get 3 attempts at punting, passing, and kicking.
 - Scores are based on both distance and accuracy.
 - For example, if a participant passes the ball 100 feet, but the ball lands 30 feet to the right of the measuring tape, the final score is calculated by deducting 30 from 100, for a final score of 70. Scores are based on exact feet and inches (partial inches are rounded to nearest inch).
 - Participants cannot receive a negative score, but they can receive a score of zero.
 - A participant's final score is his or her cumulative total for the three individual events. For example, if the participant scores 40 for punting, 60 for passing and 22 for kicking, the participant's final score would be 122.
 - If a participant goes over the line prior to or before releasing or making contact with the ball, he or she is penalized five feet. The only exception is in kicking, where a participant may go over the line without penalty, provided the tee is placed on or behind the line.
 - There is no violation if the kicking tee is kicked with the football during the kicking event.
 - Scores are determined from where a participant's punt/pass/kick first makes contact with the ground. Bounces or rolls do not add to the score.
 - If a participant tries to punt, pass or kick and misses the ball completely, it does not count as an attempt, and another attempt is allowed.
- Timing
 - There will be no timeouts allowed.

Sportsmanship

• Washburn University takes Sportsmanship very seriously. Participants will be ranked after they finish competing. Please have fun and make it a wonderful experience for all involved.